

## Amortized Analysis

Data Structure  $S$   
basic operations.

Sequence of operations

Total time for a sequence of operations

Stack with multipop

```

push(S, x)
while k > 0 do
  pop(S)
  k = k - 1
end while
    
```

Start with empty stack,  
 $n$  operations in sequence  
How much total time in worst case for the sequence?

Straightforward way:

stack has  $\leq n$  items at any time  
push takes  $O(1)$  time  
multipop( $S, k$ ) takes  $O(k)$   
i.e.  $O(n)$  time

Upper bound on w.c. time for a sequence is  $n \cdot O(n) = O(n^2)$

Better analysis

{ Aggregate analysis  
Accounting method  
Potential method

Each item  $x$  is  
pushed exactly once  
then (maybe) popped or  
part of a multipop.

# items  $\leq$  # pushes  $\leq n$   
when pushed — 1 unit of time  
when popped — 1 unit of time  
i.e. total time to process item  $x$  is  
2 units.  
 $2 \times n$  items  $= O(n)$  total time.

Worst-case time for sequence of  $n$  ops on an initially empty stack is  $O(n)$ , or

$O(1)$  per operation, averaged over the sequence.

Binary Counter with increment.

$A[0 \dots (k-1)]$  of bits

$A[j]$  has l.s.b.

stores a number  $i$  from  
 $0$  to  $2^k - 1$ .

Assume counter is initially 0  
 $A[0] = \dots = A[k-1] = 0$

basic op: increment

```

increment
0 1 0 0 1 1 1
  ↑       ↑
  A[0]    A[5]
    
```

$j := 0$   
while  $A[j] == 1$  do

$A[j] := 0$

end while  
 $A[j] := 1$

increment takes  $k$  units of time  
worst case.

Sequence of  $n$  increments,  
starting at 0:

time  $O(nk)$  (worst-case analysis)

Aggregate analysis

$A[0]$  is flipped  $n$  times

$A[j]$  is flipped  $\approx \frac{n}{2}$  times

$A[2]$  is flipped  $\approx \frac{n}{4}$  times

$A[j]$  is flipped  $\approx \frac{n}{2^j}$  times

Total time  

$$= \sum_{j=0}^{k-1} 2^j \cdot \left(\frac{n}{2^j}\right) = n \sum_{j=0}^{k-1} 1$$

time taken by flip of  $A[j]$

$$\leq n \sum_{j=0}^{\infty} 1 = 2n$$

$\therefore$  total time for  $n$  increments  
is  $O(n)$ , or  $O(1)$  per  
increment, on average

Accounting / Potential method

Bank account (no negative balance)  
balance at any given time  
is also called the potential

Assume a sequence

$S_1, S_2, \dots, S_n$  of operators on some data struct  $D$

Let  $\Phi_i$  be the potential after operation  $S_i$

( $\Phi_i$  depends on the application at hand). Such that:

1.  $\Phi_0 = \text{initial potential before } S_1 = 0$ .
2. For all  $1 \leq i \leq n$ ,  $\Phi_i \geq 0$

Let  $c_i$  be the actual cost (in time) of operation  $S_i$ .

Define amortized cost of  $S_i$  as:

$$\hat{C}_i := C_i + \underbrace{(\Phi_i - \Phi_{i-1})}_{\Delta \Phi}$$

Idea: define  $\Phi_i$  in such a way that  $\varepsilon_i$  is small, for all  $i$ .

Note:

Total time (actual)

$$\frac{1}{\sqrt{2\pi}}$$

Total amortized time

$$\begin{aligned} \sum_{i=1}^n \tilde{c}_i &= \sum_{i=1}^n (c_i + \Phi_i - \Phi_{i-1}) \\ &= \sum_{i=1}^n c_i + \sum_{i=1}^n (\Phi_i - \Phi_{i-1}) \\ &= \sum_{i=1}^n c_i + \Phi_1 - \frac{\Phi_0}{0} \\ &= \sum_{i=1}^n c_i + \Phi_1 \\ &= \sum_{i=1}^n c_i \end{aligned}$$

$$\therefore \frac{\text{Total available time}}{\text{small for each } i} \geq \text{Total required time.}$$

Stack with multi-pop

Define  $\Phi_i$  = size of the stack after the  $i$ th operation

$$\Phi_0 = 0$$

$$\Phi_i \geq 0 \text{ for all } i$$

Now compute  $\hat{c}_i$ :

$$S_i \text{ is a push} \Rightarrow \hat{C}_i = C_i + 1 = 1 + 1 = 2$$

$$\hat{c}_i = 2$$

$$S_i \text{ is pop}(S, k)$$

$$\hat{c}_i = c_i - k = k - k = 0$$

So:  $\hat{c}_1 \approx 2$

so total time  $\leq$  total mirrored time  $\leq 2n$

Potential for binary counter with increment:

Def. no  $\Phi_i = \#$  of  $1$ 's in  $A[0..(n-1)]$

$$\underline{\Phi}_0 = 0$$

$$\underline{d}_i \geq 0$$

increment with  $j$  many carries  
actual time  $= j+1$

$$\Phi_{\text{after}} - \Phi_{\text{before}} = 1 - j$$

$$\hat{c}_i = (j+1) + (1-j) = 2$$

Total time for  $n$  increments is  $\leq 2n$

Proposed potential function:

# of antigens 1's country from right.

worst case:  $O(n \log n)$   
 big potential  
 in case  $O(n)$   
 $\Rightarrow$  big amortized time

## Resizable arrays

$A[1..k]$   $k = \text{capacity}$

if overflow:

- allocate a bigger array (assume constant)
- copy items from old array into new array
- deallocate old array (negligible time)

Want size of current array to be  $O(\# \text{ items stored})$

Assume unit cost for insertion

$k = 1$  initially

What is a good strategy for resizing?

Bad strategy: increase size from  $k$  to  $k+1$  on overflow

Good strategy: size  $k \rightarrow 2k$  on overflow.

assume this takes  $k$  units of time (resize)  
cost 1 per insertion

want  $\geq k$  units in bank at resize time

decrease potential by  $k$  at resize

charge 2 extra units per insertion so

$$\begin{array}{l} \hat{C}_{\text{insert}} = 1 + 2 = 3 \\ \hat{C}_{\text{resize}} = k - k = 0 \end{array} \left. \vphantom{\begin{array}{l} \hat{C}_{\text{insert}} \\ \hat{C}_{\text{resize}} \end{array}} \right\} \begin{array}{l} \text{const} \\ \text{amort} \\ \text{time} \end{array}$$