

4/16/2025

①

Already: -memory movement

-copying

-addition & subtraction, increment & decrement

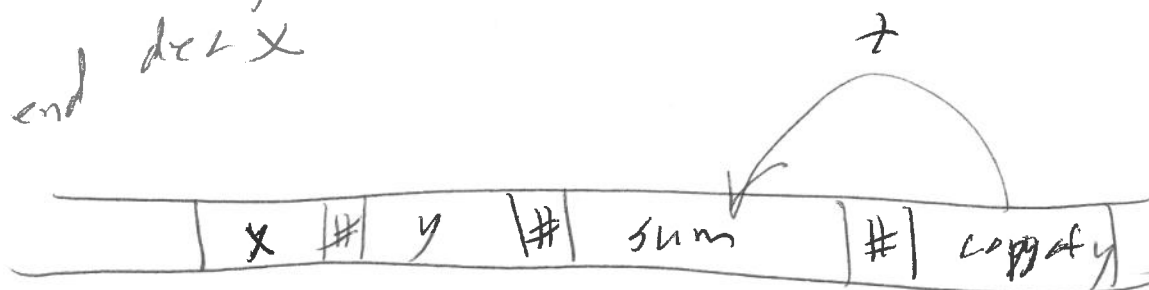
-testing for 0

MultiplicationInput: $x \# y$ ($x, y \in \{0, 1\}^*$ numbers in binary)Output: xy (numerically)~~while $x \neq 0$~~

sum := 0

while $x \neq 0$ add y to sumdec x

end

Comparing x with y :while $x \neq 0$ and $y \neq 0$ ~~dec~~dec x dec y

end-while

If $x \neq 0$, goto $\rightarrow$ $(>)$
 else if $y \neq 0$ goto $\rightarrow$ $(<)$
 else goto $\rightarrow$ $(=)$

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Established the C.-T. thesis:

The TM model captures the notion of general-purpose computation.

Inputs (& outputs) of TMs are strings.

All types of data structures:

| lists, arrays
 | trees, graphs, integers, floats, ...

can be effectively encoded as strings (binary strings, in fact).

Other finitely encodable object types:

DFAs
 NFAs
 ϵ -NFAs
 PDAs
 Grammars
 * TMs

A TM could take another TM as input.

One possibility:

"On input M where M is a TM:

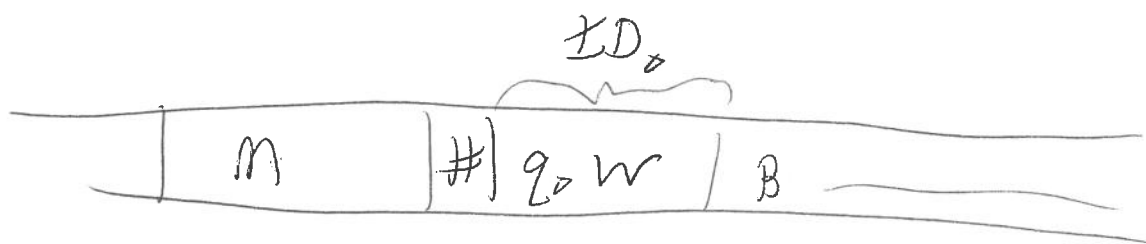
Simulate M on input ϵ "



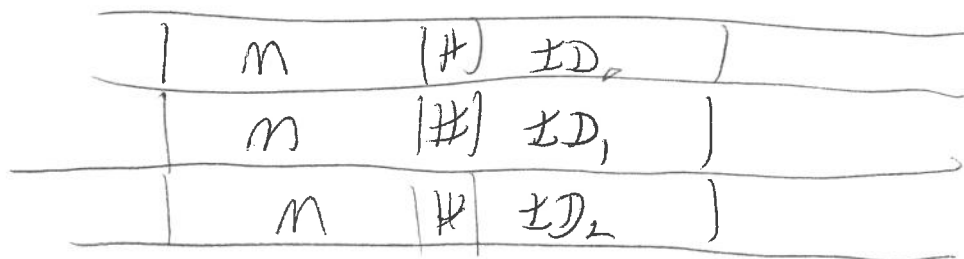
To simulate M , keep track of not just the tape contents of M but also the current state and head position

"On input $\underline{M}$ and $\underline{w}$, where M is a TM and w is a string over M 's input alphabet;

1, write the initial ID of M on input w on the tape;



2. ~~While~~ While the current ID has a successor, replace the current ID with the successor.



Where $ID_0 \vdash ID_1 \vdash ID_2 \vdash \dots$

3. If current ID is accepting, then accept; else reject."

Shorthand:

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U { "On input (M, w) where M is a TM and w a string:
1. Run M on input w
[& do what M does] "

M accepts $w \Rightarrow U$ accepts (M, w)

M rejects $w \Rightarrow U$ rejects (M, w)

M loops on $w \Rightarrow U$ loops on (M, w)

U is called a universal TM.

U can simulate any TM on any input.

"On input (M, w, t) where M is a TM, w is a string, and t is a natural number:

1. Run M on w for t steps

(or until M halts, whichever comes first).

2. If M ~~halt~~ halts in $\leq t$ steps, do what M does; else reject."

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Def: A_{TM} is the language $\{(M, w) : M \text{ is a TM that accepts string } w\}$
(The acceptance problem (language) for TMs).

Theorem: A_{TM} is undecidable.

Proof: Consider the following algorithm (TM)
Suppose TM D that decides A_{TM} .

$F :=$ "On input $\textcircled{F}M$ where M is a TM,

1. Form the pair $\overset{(F, F)}{(M, M)}$
2. Run D on input $\boxed{(M, M)}^{\textcolor{blue}{(F, F)}}$
3. If D accepts, then reject $\textcolor{blue}{F}$
If D rejects, then accept $\textcolor{blue}{F}$."

Consider what F does on input F .

D accepts (F, F) means (by assumption) $(F, F) \in A_{TM}$
that is, F accepts input F ,
but then F rejects $\textcolor{blue}{F}$ (by def of F)
contradiction

D rejects (F, F) means $(F, F) \notin A_{TM}$, that is
 F does not accept F .

But then F ~~rejects~~ accepts $\textcolor{blue}{F}$ contradiction

Thus no such D can exist. 

⑥

But A_{TM} is T-rec. (Recognized by the universal machine U).

$$(M, w) \in A_{TM} \iff M \text{ accepts } w \iff U \text{ accepts } (M, w).$$

Theorem: Let L be any language. If L and $\bar{L}$ are both T-rec., then L is decidable.

Proof: Let M_1 & M_2 be TMs such that $L(M_1) = L$ and $L(M_2) = \bar{L}$. Let D be the following TM:

$D :=$ "On input w :

1. Run M_1 and M_2 "simultaneously" on ~~the~~ w (step by step), until either M_1 or M_2 accepts w .
2. If M_1 accepts w , then accept; else reject"

D ~~is~~ is a decider that accepts w iff M_1 accepts w , iff $w \in L$.

i. L is decidable. //

Corollary: $\overline{A_{TM}}$ is not T-rec.

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Proof: If $\overline{A_{TM}}$ is T-rec, then A_{TM} is decidable, by the last theorem, but A_{TM} is undecidable. //

The editing problem

Fix an alphabet Σ .

An editing system E over Σ is a finite set of pairs of strings $\{(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)\}$ all over Σ .

Given an editing system E and string $w \in \Sigma^*$ an edit of w is a string $w' \in \Sigma^*$

resulting by replacing some substring x_i in w with y_i . So

w

...	x	...
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$\Downarrow$ if $(x, y) \in E$

w'

...	y	...
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We say $w \Rightarrow w'$

Editing ~~prob~~ Problem (EP)

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Given an editing system E and an initial string w , is there a sequence of edits, starting with w and ending with ε ?

$$w \Rightarrow \dots \Rightarrow \varepsilon$$