CSCE 145 - Algorithmic Design I

- **Credit Hours**: 4 hours
- Contact Hours: 2 lecture hours and 2 two-hour labs
- **Instructor:** Dr. Jeremiah Shepherd
- **Required Textbooks:** Walter Savitch, *Java: An Introduction to Problem Solving and Programming*, 7th Edition. Prentice Hall, Inc., 2015. ISBN-13: 978-0133766264 ISBN-10: 0133766268.
- **Bulletin Description:** Problem-solving, algorithmic design, and programming.
- **Prerequisite or Corequisites**: MATH 111 or MATH 115
- Required Course in CE, CIS, and CS
- Course Outcomes: Students will be able to:
 - 1. Solve problems using a computer,
 - 2. Read and design algorithms,
 - 3. Design data structures,
 - 4. Demonstrate the ability to use a software development environment to construct, execute, test, and debug software,
 - 5. Demonstrate the ability to program a computer in a high-level language.

Student Outcomes addressed by course

Program	Student Outcomes Addressed
Computer Engineering	2, 7
Computer Information Systems	2
Computer Science	2, 6

• Topics covered:

- 1. Introduction to programming tools (1 hour)
- 2. Primitive data types, including strings (4 hours)
- 3. Flow of control (5 hours)
- 4. Classes, methods, and encapsulation (7 hours)
- 5. Method overloading and constructors (4 hours)
- 6. Arrays (4 hours)
- 7. Inheritance and polymorphism (6 hours)
- 8. Exceptions and exception handling (4 hours)
- 9. Input/output using streams and files (5 hours)
- 10. Graphical user interfaces (4 hours)
- 11. Applications such as robotics, digital signal processing, and website animation (7 hours)