

CSCE 750 | NP-completeness (cont.)

①

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Defs of P, NP, NP-hard, NP-complete  
Polynomial Reductions ★

Last time:

$G$  a graph. An independent set ~~set~~ set in  $G$  is a set  $I \subseteq G.V$  such that no two ~~elem~~ vertices in  $I$  are adjacent.

Note:  $I$  is an indep set iff  $G.V - I$  is a vertex cover.

IS  $\left\{ \begin{array}{l} \text{Instance: A graph } G \text{ and a } \text{integer number } k. \\ \text{Question: Does } G \text{ have an independent set of} \\ \text{size } \geq k? \end{array} \right.$

$G$  has an indep set of size  $\geq k$  iff

$G$  has a v.c. of size  $\leq |G.V| - k$

HAMILTONIAN CIRCUIT (HC)

Instance: A graph  $G$ .

Question: Is there a cycle in  $G$  that visits every vertex exactly once? (i.e., does  $G$  have a Hamiltonian circuit?)

[This is "equivalent" to VC and to IS.]

# CNF-SAT (SAT = SATISFIABILITY) ②

Instance: A Boolean formula  $\varphi$  in conjunctive normal form (cnf).

Question: Is  $\varphi$  satisfiable?

A Boolean formula is a formula made from

- 1) variables ( $x_1, \dots, x_n$ , say) taking on values  $\perp$  or  $\top$  (false or true) (Boolean variables)
- 2) Logical connectives  $\wedge$  (AND),  $\vee$  (OR), and  $\neg$  (NOT).

optional [3] Boolean constants  $\perp$  &  $\top$ ]

A Bool. formula  $\varphi$  is in conjunctive normal form (cnf)

if  $\varphi = C_1 \wedge \dots \wedge C_k$  (clauses  $C_j$  for  $1 \leq j \leq k$ )

where each clause  $C_j$  is of the form

$$C_j = l_1 \vee \dots \vee l_m \quad (l_j \text{ are } \underline{\text{literals}})$$

and each literal is either a variable or the negation of a variable (say  $x$  or  $\overline{x}$ )  
same as  $\neg x$

Ex:  $\varphi = (x \vee \overline{y} \vee z) \wedge (\overline{x} \vee y \vee \overline{z}) \wedge (\overline{x} \vee \overline{y} \vee z)$

A truth assignment is a setting of Boolean values (0 or 1) to the vars occurring in the formula. (2)

A satisfying assignment is a truth assignment that makes the formula true (1).

$\varphi$  is satisfiable if a sat. assmt. exists.

For a cnf  $\varphi$ , a sat. assmt. is one that makes at least one literal true (1) in every clause.

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Def:  $P$  is the class of all decision problems that can be solved in polynomial time, i.e., there is an ~~an~~ algo that on any instance returns the correct answer in time  $O(n^k)$  for some constant  $k$ , where  $n$  represents the size of the instance.

{ polynomial time  $\equiv$  "fast"  $\equiv$  "efficient" }

Def: Given a decision problem  $\Pi$ , a verifier  $V$  is an algorithm that for  $\Pi$  takes two inputs:

- 1) An instance  $x$  of  $\Pi$
- 2) A string  $y$

and either accepts or rejects, and

$V(x, y)$  runs in time polynomial in  $|x|$

( $O(|x|^k)$  some constant  $k$ )

and ~~behave~~ the following is true:

- 1) If  $x$  is a yes-instance, then there exists a string  $y$  (of length polynomial in  $|x|$ ) such that  $V(x, y)$  accepts.
- 2) If  $x$  is a no instance, then  $V(x, y)$  ~~rejects~~ rejects for any  $y$ .

In (1),  $y$  is a proof (easily verifiable) that  $x$  is a yes-instance ( $y$  is a certificate for  $x$ )

$V(x, y)$  verifies this fact (if true).

Def: NP <sup>"nondeterministic polynomial time"</sup> is the class of decision problems that have (poly-time) verifiers.

All problems mentioned so far are in NP.

Ex: CNF-SAT: ~~For~~ For satisfiable  $\Phi$ , a proof  $y$  making  $V(\Phi, y)$  accept would be a satisfying assignment.

Fact ("easy"):  $P \subseteq NP$ .

5

Pf: Given  $\Pi \in P$  let  $A$  be an algo deciding  $\Pi$  in polytime. A verifier  $V$  for  $\Pi$ :

$V(x, y)$ : Ignore  $y$  and run  $A$  on input  $x$ ,  
if  $A$  says "yes" then accept  
else reject.

Shows that  $\Pi \in NP$ . 

Notorious

Open:  $NP \subseteq P$ ? [equiv. is  $P = NP$ ?]

General belief:  $P \neq NP$ .

Good ~~of~~ evidence: There are so many different types of decision problems in  $NP$  that nobody has found any ptime decision algo for any ~~of~~ of them, despite intense study for (literally) millenia.

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Def: A polynomial reduction from decision problem  $\Pi_1$  to decision problem  $\Pi_2$  is a ptime algorithm  $f$  that takes an instance of  $\Pi_1$  as input and outputs an instance of  $\Pi_2$  with the same answer ( $\text{no-instance} \mapsto \text{no-instance}$ ,  $\text{yes-instance} \mapsto \text{yes-instance}$ ).

~~$x \in \Pi_1$~~  has answer "yes" iff  $f(x) \in \Pi_2$  (6)

Say  $\Pi_1 \leq_p \Pi_2$  if such an  $f$  exists. ( $\Pi_1$  is p-time reducible to  $\Pi_2$ )

Prop: Let  $f$  be a p-reduction from  $\Pi_1$  to  $\Pi_2$ .

1) If  $\Pi_2 \in P$  then  ~~$\Pi_1 \in P$~~

2) If  $\Pi_2 \in NP$  then  $\Pi_1 \in NP$

Proof (next time)