

a a b b b c c
 ↑ ↑ ↑

$T \rightarrow R$
 $T \rightarrow aTc$
 $R \rightarrow \alpha R \beta$
 $R \rightarrow RbR$
 ambiguous

$T \rightarrow R$
 $T \rightarrow aTc$
 $R \rightarrow$
 $R \rightarrow bR$
 unambiguous

$\Rightarrow aTc$
 $\Rightarrow aaTcc$
 $\Rightarrow aaRcc$
 $\Rightarrow aaRbRcc$
 $\Rightarrow aaRbRbRcc$
 $\Rightarrow aabRbRcc$
 $\Rightarrow aabRbRbRcc$
 $\Rightarrow aabbRbRcc$
 $\Rightarrow aabbbRcc$
 $\Rightarrow aabbbcc$

using the ambiguous grammar

T
 $\Rightarrow aTc$
 $\Rightarrow aaTcc$
 $\Rightarrow aaRcc$
 $aabRcc$
 $aabbRcc$
 $aabbbRcc$
 $aabbbcc$

using the unambiguous grammar

^{2.2}
Definition 3.2 A symbol c is in $FIRST(\alpha)$ if and only if $\alpha \Rightarrow c\beta$ for some (possibly empty) sequence β of grammar symbols, and $FIRST(\underline{N} \rightarrow \alpha) = FIRST(\alpha)$.

^{2.3}
Definition 3.3 A sequence α of grammar symbols is Nullable (we write this as $Nullable(\alpha)$) if and only if $\alpha \Rightarrow \epsilon$, and a production $N \rightarrow \alpha$ is called Nullable if $Nullable(\alpha)$.

²
Algorithm 3.4

$Nullable(\epsilon) = true$

$Nullable(a) = false$

$Nullable(\alpha\beta) = Nullable(\alpha) \wedge Nullable(\beta)$

$Nullable(N) = Nullable(\alpha_1) \vee \dots \vee Nullable(\alpha_n),$
where the productions for N are
 $N \rightarrow \alpha_1, \dots, N \rightarrow \alpha_n$

- $T \rightarrow R$
- $T \rightarrow aTc$
- $R \rightarrow$
- $R \rightarrow bR$

Grammar 2.9

$$\begin{aligned}
 \text{Nullable}(T) &= \text{Nullable}(R) \vee \text{Nullable}(aTc) \\
 &= \text{Nullable}(R) \vee (\text{Nullable}(a) \wedge \text{Nullable}(T) \wedge \text{Nullable}(c)) \\
 &= \text{Nullable}(R) \vee (\text{false} \wedge \text{Nullable}(T) \wedge \text{false}) \\
 &= \underline{\underline{\text{Nullable}(R)}}
 \end{aligned}$$

$$\begin{aligned}
 \text{Nullable}(R) &= \text{Nullable}(\epsilon) \vee \text{Nullable}(bR) \\
 &= \text{true} \vee \text{Nullable}(bR) = \underline{\underline{\text{true}}}
 \end{aligned}$$

Nonterminal	
T	<div style="display: flex; align-items: center;"> <div style="border: 1px solid black; border-radius: 50%; padding: 5px; margin-right: 10px;">false</div> <div style="margin-right: 10px;">→</div> <div style="margin-right: 10px;">false</div> <div style="margin-right: 10px;">→</div> <div style="border: 1px solid black; border-radius: 50%; padding: 5px;">true</div> </div>
R	<div style="display: flex; align-items: center;"> <div style="border: 1px solid black; border-radius: 50%; padding: 5px; margin-right: 10px;">false</div> <div style="margin-right: 10px;">→</div> <div style="border: 1px solid black; border-radius: 50%; padding: 5px; margin-right: 10px;">true</div> <div style="margin-right: 10px;">→</div> <div style="border: 1px solid black; border-radius: 50%; padding: 5px; margin-right: 10px;">true</div> <div style="margin-right: 10px;">→</div> <div style="border: 1px solid black; border-radius: 50%; padding: 5px;">true</div> </div>



Production Nullable

$T \rightarrow R$

true

, because R is Nullable

$T \rightarrow aTc$

false

, because aTc is Nullable

$R \rightarrow$

true

,

not

$R \rightarrow bR$

false

,

2

Algorithm 3.5

$$FIRST(\epsilon) = \emptyset$$

$$FIRST(a) = \{a\}$$

$$FIRST(\alpha\beta) = \begin{cases} FIRST(\alpha) \cup FIRST(\beta) & \text{if Nullable}(\alpha) \\ FIRST(\alpha) & \text{if not Nullable}(\alpha) \end{cases}$$

$$FIRST(N) = FIRST(\alpha_1) \cup \dots \cup FIRST(\alpha_n)$$

where the productions for N are
 $N \rightarrow \alpha_1, \dots, N \rightarrow \alpha_n$

$$FIRST(T) = FIRST(R) \cup FIRST(aTc)$$

$$= FIRST(R) \cup FIRST(a)$$

$$= FIRST(R) \cup \{a\}$$

$$FIRST(R) = FIRST() \cup FIRST(bR)$$

$$= \emptyset \cup FIRST(b)$$

$$= \{b\}$$

$$T \rightarrow R$$

$$T \rightarrow aTc$$

$$R \rightarrow$$

$$R \rightarrow bR$$

Fig. 2.16 Fixed-point iteration for calculation of $FIRST$

Nonterminal	Initialisation	Iteration 1	Iteration 2	Iteration 3
T	\emptyset	$\{a\}$	$\{a, b\}$	$\{a, b\}$
R	\emptyset	$\{b\}$	$\{b\}$	$\{b\}$

Fig. 2.16 Fixed-point iteration for calculation of *FIRST*

Nonterminal	Initialisation	Iteration 1	Iteration 2	Iteration 3
<i>T</i>	\emptyset	{a}	{a, b}	{a, b}
<i>R</i>	\emptyset	{b}	{b}	{b}

Production *FIRST*

$T \rightarrow R$	{b}
$T \rightarrow aTc$	{a}
$R \rightarrow$	\emptyset
$R \rightarrow bR$	{b}



We have so far simply chosen a nullable production if and only if no other choice is possible. This is, however, not always the right thing to do, so we must change the rule to say that we choose a production $N \rightarrow \alpha$ on symbol c if one of the two conditions below are satisfied:

- 1) $c \in FIRST(\alpha)$.
- 2) α is nullable and the sequence Nc can occur somewhere in a derivation starting from the start symbol of the grammar.

²
Definition 3.6 A terminal symbol a is in $FOLLOW(N)$ if and only if there is a derivation from the start symbol S of the grammar such that $S \Rightarrow \alpha N a \beta$, where α and β are (possibly empty) sequences of grammar symbols. |

To correctly handle end-of-string conditions, we want to detect if $S \Rightarrow \alpha N$, i.e., if there are derivations where N can be followed by the end of input. It turns out to be easy to do this by adding an extra production to the grammar: c

$$S' \rightarrow S\$$$

where S' is a new nonterminal that replaces S as start symbol and $\$$ is a new terminal symbol representing the end of input. Hence, in the new grammar, $\$$ will be in $FOLLOW(N)$ exactly if $S' \Rightarrow \alpha N \$$ which is the case exactly when $S \Rightarrow \alpha N$.

The easiest way to calculate $FOLLOW$ is to generate a collection of set constraints, which are subsequently solved to find the least sets that obey the constraints.

A production

$$M \rightarrow \alpha N \beta$$

generates the constraint $FIRST(\beta) \subseteq FOLLOW(N)$ since β , obviously, can follow N . Furthermore, if $NULLABLE(\beta)$ the production also generates the constraint $FOLLOW(M) \subseteq FOLLOW(N)$ (note the direction of the inclusion). The reason is that, if a symbol c is in $FOLLOW(M)$, then there (by definition) is a derivation $S' \Rightarrow \gamma M c \delta$. But since $M \rightarrow \alpha N \beta$ and β is nullable, we can continue this by $\gamma M c \delta \Rightarrow \gamma \alpha N c \delta$, so c is also in $FOLLOW(N)$.

The steps taken to calculate the follow sets of a grammar are, hence:

1. Add a new nonterminal $S' \rightarrow S\$$, where S is the start symbol for the original grammar. S' is the start symbol for the extended grammar.
2. For each nonterminal N , locate all occurrences of N on the right-hand sides of productions. For each occurrence do the following:
 - 2.1 Let β be the rest of the right-hand side after the occurrence of N . Note that β may be empty. In other words, the production is of the form $M \rightarrow \alpha N \beta$, where M is a nonterminal (possibly equal to N) and α and β are (possibly empty) sequences of grammar symbols. Note that if a right-hand-side contains several occurrences of N , we make a split for each occurrence.
 - 2.2 Let $m = \text{FIRST}(\beta)$. Add the constraint $m \subseteq \text{FOLLOW}(N)$ to the set of constraints. If β is empty, you can omit this constraint, as it does not add anything.
 - 2.3 If $\text{Nullable}(\beta)$, find the nonterminal M at the left-hand side of the production and add the constraint $\text{FOLLOW}(M) \subseteq \text{FOLLOW}(N)$. If $M = N$, you can omit the constraint, as it does not add anything. Note that if β is empty, $\text{Nullable}(\beta)$ is true.
3. Solve the constraints using the following steps:
 - 3.1 Start with empty sets for $\text{FOLLOW}(N)$ for all nonterminals N (not including S').
 - 3.2 For each constraint of the form $m \subseteq \text{FOLLOW}(N)$ constructed in step 2.1, add the contents of m to $\text{FOLLOW}(N)$.
 - 3.3 Iterating until a fixed-point is reached, for each constraint of the form $\text{FOLLOW}(M) \subseteq \text{FOLLOW}(N)$, add the contents of $\text{FOLLOW}(M)$ to $\text{FOLLOW}(N)$.

$$1. T' \rightarrow T \$$$

$$T \rightarrow R$$

$$T \rightarrow aTc$$

$$R \rightarrow$$

$$R \rightarrow \cancel{bR} \quad RbR$$

ϵ ϵ
 $\alpha R \beta$ Nullable (β)

Production	Constraints
$T' \rightarrow T \$$	$\{\$ \} \subseteq \text{FOLLOW}(T)$
$T \rightarrow R$	$\text{FOLLOW}(T) \subseteq \text{FOLLOW}(R)$
$T \rightarrow aTc$	$\{c\} \subseteq \text{FOLLOW}(T)$
$R \rightarrow$	
$R \rightarrow RbR$	$\{b\} \subseteq \text{FOLLOW}(R), \text{FOLLOW}(R) \subseteq \text{FOLLOW}(R)$

RbR
 ϵ ϵ
 $\alpha N \beta$ $\text{FIRST}(\beta) = \{b\}$

$RbR \epsilon$
 $\alpha N \beta$ is nullable

Production	Constraints
$T' \rightarrow T\$$	$\{\$ \} \subseteq FOLLOW(T)$
$T \rightarrow R$	$FOLLOW(T) \subseteq FOLLOW(R)$
$T \rightarrow aTc$	$\{c\} \subseteq FOLLOW(T)$
$R \rightarrow$	
$R \rightarrow RbR$	$\{b\} \subseteq FOLLOW(R), FOLLOW(R) \subseteq FOLLOW(R)$

$$FOLLOW(T) \supseteq \{\$, c\}$$

$$FOLLOW(R) \supseteq \{b\}$$

and then iterate calculation of the subset constraints. The only nontrivial constraint is $FOLLOW(T) \subseteq FOLLOW(R)$, so we get

$$FOLLOW(T) \supseteq \{\$, c\}$$

$$FOLLOW(R) \supseteq \{\$, c, b\}$$

Now all constraints are satisfied, so we can replace subset with equality:

$$FOLLOW(T) = \{\$, c\}$$

$$FOLLOW(R) = \{\$, c, b\}$$

LL(1) Parsing

In LL(1) Parsing, we can choose a production $N \rightarrow \alpha$ uniquely if:

- $c \in \text{FIRST}(\alpha)$, or
- $\text{Nullable}(\alpha)$ and $c \in \text{FOLLOW}(N)$, where c is the next input symbol.

L : left-to-right reading

L : leftmost derivation

l : one-symbol look-ahead

sometimes called "next" gives the next input symbol FIRST

```

function parseT() =
  if input = 'a' or input = 'b' or input = '$' then
    parseT() ; match('$')
  else reportError()

function parseR() =
  if input = 'b' or input = 'c' or input = '$' then
    parseR()
  else if input = 'a' then
    match('a') ; parseT() ; match('c')
  else reportError()

function parseE() =
  if input = 'c' or input = '$' then
    (* do nothing, just return *)
  else if input = 'b' then
    match('b') ; parseR()
  else reportError()
  
```

checks the next input symbol & consumes it

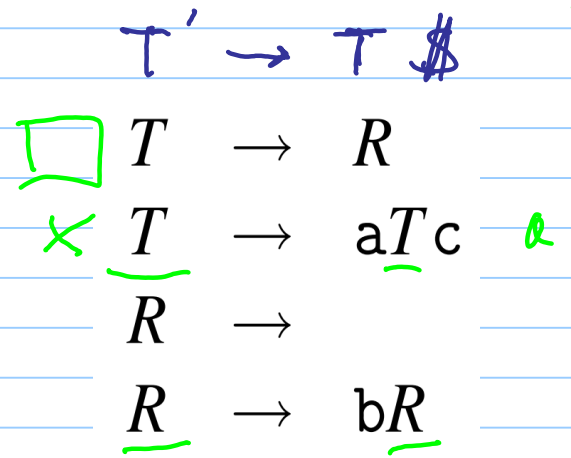


Fig. 2.17 Recursive descent parser for Grammar 2.9
 top-down

```

function parseT' () =
  if input = 'a' or input = 'b' or input = '$' then
    let tree = parseT() in
      match('$');
      return tree
    else reportError()

function parseT() =
  if input = 'b' or input = 'c' or input = '$' then
    let tree = parseR() in
      return nNode('T', [tree])
    else if input = 'a' then
      match('a');
      let tree = parseT() in
        match('c');
        return nNode('T', [tNode('a'), tree, tNode('c')])
      else reportError()

function parseR() =
  if input = 'c' or input = '$' then
    return tNode('R', [])
  else if input = 'b' then
    match('b');
    let tree = parseR() in
      return tNode('R', [tNode('b'), tree])
    else reportError()

```

Fig. 2.18 Tree-building recursive descent parser for Grammar 2.9

LL(1) Table \rightarrow which production to use for each NT & input symbol

	a	b	c	\$
T'	$T' \rightarrow T\$$	$T' \rightarrow T\$$		$T' \rightarrow T\$$
T	$T \rightarrow aTc$	$T \rightarrow R$	$T \rightarrow R$	$T \rightarrow R$
R		$R \rightarrow bR$	$R \rightarrow$	$R \rightarrow$

- 0) $T' \rightarrow T\$$
- 1) $T \rightarrow R$
- 2) $T \rightarrow aTc$
- 3) $R \rightarrow$
- 4) $R \rightarrow bR$

$T' \xRightarrow{1} T\$ \xRightarrow{2} aTc\$ \xRightarrow{2} aaTcc\$ \xRightarrow{1} aaRcc\$$
 $\xRightarrow{4} aabRcc\$ \xRightarrow{4} aabbRcc\$ \xRightarrow{4} aabbbRcc\$ \xRightarrow{3} aabbbcc\$$

```

stack := empty ; push(T', stack)
while stack <> empty do
  if top(stack) is a terminal then
    match(top(stack)) ; pop(stack)
  else if table(top(stack), input) = empty then
    reportError
  else
    rhs := rightHandSide(table(top(stack), input))
    pop(stack) ;
    pushList(rhs, stack)
  
```

input	stack
aabbbcc\$	T'
aabbbcc\$	$T\$$
aabbbcc\$	aTc\$
abbbcc\$	Tc\$
abbbcc\$	aTcc\$
bbcc\$	$Tcc\$$
bbcc\$	$Rcc\$$
bbcc\$	bRcc\$
bbcc\$	Rcc\$
bbcc\$	bRcc\$
bcc\$	Rcc\$
bcc\$	bRcc\$
cc\$	Rcc\$
cc\$	cc\$
c\$	c\$
\$	\$

(top on left side)

Program for table-driven LL(1) parsing

```
stack := empty ; push(T'-node, stack)
while stack <> empty do
  if top(stack) is a terminal then
    match(top(stack)) ; pop(stack)
  else if table(top(stack), input) = empty then
    reportError
  else
    terminal := pop(stack) ;
    rhs := rightHandSide(table(terminal, input)) ;
    children := makeNodes(rhs) ;
    addChildren(terminal, children) ;
    pushList(children, stack)
```

Fig. 2.22 Tree-building program for table-driven LL(1) parsing

Conflicts (section 2.11.3)

2.12 Rewriting a grammar for LL(1) parsing

Eliminating left-recursion

From

$$\begin{array}{l}
 \underline{N} \rightarrow N\alpha_1 \\
 \vdots \\
 \underline{N} \rightarrow N\alpha_m \\
 \underline{N} \rightarrow \beta_1 \\
 \vdots \\
 \underline{N} \rightarrow \beta_n
 \end{array}$$

to

$$\begin{array}{l}
 N \rightarrow \beta_1 N_* \\
 \vdots \\
 N \rightarrow \beta_n N_* \\
 \underline{N_*} \rightarrow \alpha_1 N_* \\
 \vdots \\
 N_* \rightarrow \alpha_m N_* \\
 N_* \rightarrow
 \end{array}$$

$$\begin{array}{l}
 E \rightarrow EF + \\
 E \rightarrow FE * \\
 E \rightarrow \underline{num}
 \end{array}
 \Rightarrow
 \begin{array}{l}
 E \rightarrow \underline{\beta_1} E' \\
 E' \rightarrow \underline{\alpha_1} E + E' \\
 E' \rightarrow E * E'
 \end{array}$$

Another example of left recursion elimination

Exp \rightarrow Exp + Exp2

Exp \rightarrow Exp - Exp2

Exp \rightarrow Exp2

Exp2 \rightarrow Exp2 * Exp3

Exp2 \rightarrow Exp2 / Exp3

Exp2 \rightarrow Exp3

Exp3 \rightarrow **num**

Exp3 \rightarrow (Exp)



Exp \rightarrow Exp2 Exp*

Exp* \rightarrow + Exp2 Exp*

Exp* \rightarrow - Exp2 Exp*

Exp* \rightarrow

Exp2 \rightarrow Exp3 Exp2*

Exp2* \rightarrow * Exp3 Exp2*

Exp2* \rightarrow / Exp3 Exp2*

Exp2* \rightarrow

Exp3 \rightarrow **num**

Exp3 \rightarrow (Exp)

Indirect left-recursion

1. There are mutually left-recursive productions

$$\begin{array}{l} N_1 \rightarrow N_2 \alpha_1 \\ N_2 \rightarrow N_3 \alpha_2 \\ \vdots \\ N_{k-1} \rightarrow N_k \alpha_{k-1} \\ N_k \rightarrow N_1 \alpha_k \end{array}$$

2. There is a production $N \rightarrow \alpha N \beta$ where α is *Nullable*.

In general, $N \Rightarrow \alpha N \beta$, where N is ~~Nullable~~.

Two basic cases of indirect left recursion

$$N_1 \Rightarrow N_2 \alpha_1 \Rightarrow \dots \Rightarrow N_1 \alpha_k \alpha_{k-1} \dots \alpha_1$$

This unambiguous grammar

Stat \rightarrow Stat2 ; Stat
Stat \rightarrow Stat2
Stat2 \rightarrow Matched
Stat2 \rightarrow Unmatched
Matched \rightarrow if Exp then Matched else Matched
Matched \rightarrow **id** := Exp
Unmatched \rightarrow if Exp then Matched else Unmatched
Unmatched \rightarrow if Exp then Stat2

is hard to rewrite in a form suitable for LL(1), so we
prefer the ambiguous grammar

Stat \rightarrow **id** := Exp
Stat \rightarrow if Exp then Stat Elsepart

Elsepart \rightarrow else Stat
Elsepart \rightarrow

is used anyway,

and the first production for Elsepart is prioritized
over the second one.

Prioritization never resolves conflicts in LL(1) grammars!

Construction of LL(1) parsers summarized

1. Eliminate ambiguity that cannot be resolved by prioritizing productions (in
2. Eliminate left-recursion
3. Perform left factorisation where required
4. Add an extra start production $S' \rightarrow S\$$ to the grammar.
5. Calculate *FIRST* for every production and *FOLLOW* for every nonterminal.
6. For nonterminal N and input symbol c , choose production $N \rightarrow \alpha$ when:
 - $c \in FIRST(\alpha)$, or
 - *Nullable*(α) and $c \in FOLLOW(N)$.

This choice is encoded either in a table or a recursive-descent program.

7. Use production priorities to eliminate conflicts where appropriate.