

CSCE 330 Fall 2001
NOTES ON DENOTATIONAL SEMANTICS
Monday 01/9/10

The main reference for these notes is Section 9.4 of: Ghezzi, Carlo and Mehdi Jazayeri. *Programming Language Concepts, 2nd ed.*, New York: John Wiley and Sons, 1987.

We consider a very simple language with only arithmetic and Boolean expressions; moreover, all variables are of integer type, and the control structures are restricted to conditionals and **while** pretest loops.

The *state* of a program P (at a given time) is a triple, $s_P = \langle mem_P, i_P, o_P \rangle$, where

- $mem_P : Id_P \rightarrow Z \cup \{undef\}$
 mem_P is called the *memory function*, and it gives the value of each identifier. *undef* is a special symbol that is not an integer.
- $i_P \in Z^*$ and $o_P \in Z^*$
 i_P and o_P are called the *input stream* and *output stream*, respectively, and they are strings (or sequences) of integers.

Each language instruction is specified by a state transformation.

- We begin with arithmetic expressions. Let EX be the set of all legal arithmetic expressions.
 $dsem_{EX} : EX \times S \rightarrow Z \cup \{error\}$
 $dsem_{EX}(E, s) = error$ if $s = \langle mem, i, o \rangle$ and $mem(v) = undef$ for some variable v occurring in E ; otherwise
 $dsem_{EX}(E, s) = e$ if $s = \langle mem, i, o \rangle$ and e is the result of evaluating E after replacing each variable v occurring in E with $mem(v)$.
- Let AS be the set of all legal assignment statements.
 $dsem_{AS} : AS \times S \rightarrow S \cup \{error\}$
 $dsem_{AS}(x := E, s) = error$ if $dsem_{EX}(E, s) = error$; otherwise
 $dsem_{AS}(x := E, s) = s'$, where $s' = \langle mem', i', o' \rangle$, $s = \langle mem, i, o \rangle$, $i' = i$, $o' = o$, $mem'(y) = mem(y)$ for all $y \neq x$, $mem'(x) = dsem_{EX}(E, s)$
- Suppose that the input statements in our language are written as $read(x)$, which means that the next input value is assigned to x . Let RD be the set of all legal input statements.
 $dsem_{RD} : RD \times S \rightarrow S \cup \{error\}$
 $dsem_{RD}(read(x), s) = error$ if $s = \langle mem, i, o \rangle$ and i is empty; otherwise
 $dsem_{RD}(read(x), s) = s'$, where $s = \langle mem, i, o \rangle$, $s' = \langle mem', i', o' \rangle$, $o = o'$, $i = Ii'$ for some $I \in Z$ and some $i' \in Z^*$, $mem(y) = mem'(y)$ for all $y \neq x$, and $mem(x) = I$.

- Let WR be the set of all legal **write** statements.
 $dsem_{WR} : WR \times S \rightarrow S \cup \{error\}$
 $dsem_{WR}(write(x), s) = error$ if $s = \langle mem, i, o \rangle$ and $mem(x) = undef$,
otherwise
 $dsem_{WR}(write(x), s) = s'$, where $s = \langle mem, i, o \rangle$, $s' = \langle mem', i', o' \rangle$
, $mem = mem'$, $i = i'$, $o' = oO$, where $O = mem(x)$
- Let SL be the set of all statement lists.
 $dsem_{SL} : SL \times S \rightarrow S \cup \{error\}$
 $dsem_{SL}$ is defined recursively as follows:
 $dsem_{SL}(empty_list, s) = s$
 $dsem_{SL}(H; T, s) = error$ if $dsem(H, s) = error$; otherwise
 $dsem_{SL}(H; T, s) = dsem_{SL}(T, dsem(H, s))$
- Let $BOOL$ be the set of all Boolean (relational) expressions.
 $dsem_{BOOL} : BOOL \times S \rightarrow \{true, false\} \cup \{undef\}$
is defined almost exactly as $dsem_{EX}$.
- Let IF be the set of all *if ... then ... else ... fi* conditional (or selection) statements. Let B be a Boolean expression. Let $L1$ and $L2$ be statement lists.
 $dsem_{IF}(if\ B\ then\ L1\ else\ L2\ fi, s) = error$ if $dsem_{BOOL}(B, s) = undef$;
otherwise
 $dsem_{IF}(if\ B\ then\ L1\ else\ L2\ fi, s) = U$, where if $dsem(B, s) = true$, then
 $U = dsem_{SL}(L1, s)$, else $U = dsem_{SL}(L2, s)$
- Let DO be the set of all syntactically correct *while ... do ... od* pretest loop statements.
 $dsem_{DO}(while\ B\ do\ L\ od, s) = error$ if $dsem_{BOOL}(B, s) = undef$; other-
wise
 $dsem_{DO}(while\ B\ do\ L\ od, s) = s$ if $dsem_{BOOL}(B, s) = false$; otherwise
 $dsem_{DO}(while\ B\ do\ L\ od, s) = error$ if $dsem_{SL}(L, s) = error$; otherwise
 $dsem_{DO}(while\ B\ do\ L\ od, s) = dsem_{DO}(while\ B\ do\ L\ od, dsem_{SL}(L, s))$
- Let $PROG$ be the set of all syntactically correct programs in our language.
The *language semantics* is defined by the following function.
 $dsem_{PROG} : PROG \times Z^* \rightarrow Z^* \cup \{error\}$
Let L is the statement list that makes up the program.
 $dsem_{PROG}(L, i) = out(dsem_{SL}(L, init(i)))$, where
 - $init(i) = \langle mem0, i, o \rangle$, where $mem0(x) = undef$ for all identifiers x and o is the empty string
 - $out(error) = error$
 - $out(\langle mem, i, o \rangle) = o$